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against one orYou can also bribe theYour businesses are seedy enough they will attract policeTo throw even more wildcards into the mix, you can build specialThe game is divided up into 5 campaigns, each of which requiresSupport. Recommended configuration.http://rigdrilling.org/userfiles/99-subaru-legacy-repair-manual.xml

Support. XP or Win2K compatibility information is not available at thisIt is quite stable in myThe original European website is gone. The American website is, but it has Studio 3s website is at. There is a demo out there, but I cant find an URL for it. TryAnd track your tenants, and so on. ThisThe resources are NOT traditional at all. Those who play it likeIt look me almost alt is in a rare genre. Not that many games deal with the Eidos publishes a similar game called Gangsters, but that is moreSupposedly GODGames will be making a game called Mafia coming outIn most RTS, you assign harvester units to obtain the resource, In Mob Rule, Cement, Bricks, and Steel are available in unlimitedThe resources are used to build buildings, but they are notTIP You should NEVER need more than one of each plant, if youThe REAL resources in Mob Rule are money, workers and tenants.Remember that the businesses paying rent get more income. SoThe rent will be relatively minor. Still, the more upgraded the fit is an emergency, you CAN borrow money, but that comesDont forget to pay taxes remember, it was IRS that got Al. Capone at the end, not Elliot Ness. You usually start with a few workers. Worker powers a LOT of things. A worker moves things around, Gangsters. So you always need 25 of them. If you need a level 1 tenant in a hurry, you can convert one from Hall. Confirm Level 1 upgraded can build a level 2, and so on. If you need a level 1 tenant in a hurry, you can convert one from Tenants can die from old age, so you need to constantly breed newYou can stock up to 10 of the specific resource per factory.

YouIf you are short on a particular resource, sending the priestYou gain the moneyTry to convert the businesses making babies first, as that llOnce you've taken over the business, sell it back to the city and You should be CONSTANTLY converting rival businesses to shrink After that, the building willRemember, youre not fighting aTo accelerate building decay, dump the dead bodyies back intoHowever, workers move muchGangsters are harder, but if you have 4 gangsters together andWhats better. stuff the dead bodies into their properties. That will accelerate building decay then roaches and so on. Drop a police beacon on Then move the Usually enemy will simply send in some The earlier you chase off the enemy fixers, the better, as you'Use the flaming barrels to mark your territory so the gangstersUnlike other games, each unit in Mob Rule can only be in oneGroup 1 should be half of your gangsters. Group 2 should be the other half of your gangsters. Group 3 should be ALL your fixers. Group 5 should be all your workers. Group 6 should be all your surplus workers be ready to carryOn the other hand, it also givesOne box per block is quite sufficient. Spread them out evenly. People holding items bodies, bribe bags, etc. cannot takeIts not easy to balanceYou need workers to create more fixers and gangsters. The moreTenants die after a while due to natural causes. Thus, you ALWAYSYou also need to breed. Money is needed for a variety of things. Building, bribing, Build a hospital, as it is the quickest way to heal your units. Technically your HQ also heals units, but it does so VERY slowly. A dead unit takes a LONG time to replace, so a hospital is vital. You can always come back later. Do so as the Of course, that cost more money Obviously, not all weapons are available all the time. As youYour buildings also need to be upgraded in order to make MOREConcentrate fire soThen run for your territory and dispose. Repeat as needed. Fortunately, there are plenty of ways to dispose of bodies.

Dump the bodies in enemy structure is probably the best way. This Just have a worker pick up Another way is to build a cemetery, which contains a cremation Again, you need a One of the ways to keep enemy in check is to perform a raid. You There are actually several types of raids a property raid, a A property raid is a way to keep the enemy gang from encroaching Then you immediately SELL the A tenant raid is basically sort of a hitandrun raid intent on Have the workers stuff If enemy cannot produce or reassign A sweep raid basically means go after enemy units like fixers and Then

retreat. Repeat until he has none left. Dont forget attacks on otherMoney block is the quickest way to make money in the game, but itBasically, you need a WHOLE. BLOCK of businesses, ALL upgraded, ALL paying rent not makingAttack the bum, then have the fixer carry the bum back to theYoull see LOTS of money pouringThe cops may get more interested, so start adding deciduous treesYou can have more than one money blocks in operation at a time. Divide up the wasters among the two. This may even dilute policeSo consider selling off EVERY BUILDINGNot only the empty land may restrict you from buying more land,Therefore, either build as many buildings as you can on the wholeBorrow money if you have to.They are a good warning systemBasically, its a matter of getting them to show up, and havingTo get them to show up, you need to either generate some bodies,Any bodies that falls to the ground will generate police interestHowever, you can decrease theAnother way to get rid of bodies is use a cemetery. If you dontIf enough police interest appears near a building, that buildingA police beacon will bring police to patrol, but they wont doKeeping cops away can be a problem. You will want to attractUse Fifi, or just generate some bodiesYou can also BUY them fromUsage Workers, by definition, work. You need them to buildIf you have extra workers, convert them to Fixers and Gangsters.

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If you are extremely short on tenants, you can convert workers to Other uses If you are having a big gang battle. bring someDump the bodies into enemy structures, and those structures willComments You need a decent pool of workers, and you need to You need more advanced units and workers Save the most experienced workers if you can. Experienced workers Usage Fixers dont get you jobs. They actually go around and Comments You need to assign one per block of your property for How to get convert them from workers or fixers. NOTE the cost goes UP based on the number of gangsters youUsage Use gangsters to fight off other fixers and gangsters thatIf you are onTake a group of gangstersCombine bothGangsters can be upgraded with better weapons for faster kills. Comments Remember to send your guys to the hospital toYou can convert worker to level 1 tenantTechnically tenants are not under your control, but you do createTenants can cause slight damage if they attack you in groups, butThere are five classes of tenants, level 1 through 5. Each classYou need to have level 2 buildings before you can create level 2You need to match tenant level to building level to optimizeTenant will complain to you about their building need certainThey will alsoCLOSE to the target as possible, to minimize the chance of You may also want to call in. Fifi to distract the police. Undesirables are useful in certain situations. More often, they Usage Thugs have two uses. One is to kidnap an enemy unitHow to stop police presence, firepower kill one or arrest oneComment You only get to use them twice. After that, buildReally stupid things to try kidnap your own tenant. Usage this priest steals resources or money. He also freesComment Only three uses, so decide carefully when you want toSome missions also require you toUsage Bruto has several attacks. The regular attackHow to stop police presence. Comment stay away from Bruto if hes doing the Tazz attack. SendUsage possess a guy if its your guy, makes him invisible.

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IfHow to stop Ghost Gunk Generator from gadget factory. Comment Can be useful as economic sabotage. A few missions will few missions will require you to getUsage distract police, throw block party. How to stop police presence after her shows over. Comments get the police away from the places you need to takeUsage bomb enemy property, misplumb enemy property. How to stop a fixer and the tenants can fix the misplumbing. However, the bomb is another matter. The bomb will go off ifComments one of the most deadly units. Use him properly! Stupid trick Have junior dump the bomb on one of YOURThe countdown clock starts after. Junior dumps it, so using your worker for the final leg willHow to get find some fixers, have them shoot the wasters yes,Theyll spend their money onComments they only spend money on UPGRADED businesses, so findSide effect all the wasters tend to attract police attention,You need toThe more bodies pile up,You can see thePolice will arrest

any undesirables they spot, or any oneYour businesses will also gather attention of the police due toTo get more police. There are two ways to use a police beacon on a property, or onIf you drop a beacon on a property, the police will camp on thatOf course, thisIf you drop a beacon on the sidewalk or in the street, the policeYou dont ever needIn general, Cousins are bad news for you, as they usually arriveYou need both businesses in level 1 in order to build a level 2There are FIVE levels of tenants as well, and they really WANT toDont mix them! When you breedPlain Upgrade 1 Upgrade 2. Level 1. Soup Kitchen Diner American Restaurant. Drinking Den Brewery Distillery. Level 2. Peep Show Brothel Burlesque Theater. Quacks Office PoxDoctors Office Clinic. Level 3. Coffin Maker Undertaker Funeral Parlor. Flop House Boarding House Grand Hotel. Level 4. Flea Pit Nickelodeon Cinema. Hacks Office Print Office Newspaper Office. Level 5. Saloon Speakeasy Nightclub. Gambling Den Bookmaker CasinoBrick Factory makes bricks.

Steel Works makes steelCemetery disposes of dead bodies, leaving no trace. Prison no real use for you, they help to police lock up moreChurch Priest, see units. Old Haunted Prison Ghost, see units. Riverside Bar Hooker, a.k.a. Fifi, see units. Slaughterhouse Psycho, a.k.a. Bruto, see units. Junkyard Saboteur, a.k.a. Junior, see units. Sometimes called Police Station where the arrested go though some go to Headquarters yours or theirs do I need to spell this outInterior gadget goes on the INSIDE of the building. When youBeware that not all spots are legal, soNightclubBest used on theBest used onBrothel and NightclubYou need to wait until ghost infestation occurs before you can Hoodlums and Priest from getting them. Your HQ is a good place solf you don't want your Great for those properties that When attacking, have your gangsters take out the dogs first TIP Push the MISSION button to review your objectives. Hick Town is sort of a tutorial. Well start easy on ya. Build the soup kitchen. FUN STUFF Watch the property and you may see a little babyWhen you get the new worker, the objective is done. Your existing plot cant fit both factories, so you need to buyTIP Its best to buy land next to a block owned by you, toBuy a block nearby, build your cement factory, call everyone toOn the block with cement factory, build gadget factory, andJust one to go. Wait until your tenant produced two more workers, and youreMake a fixer and haveGo to gadget factory and produce an oven call over a few workersOnce the oven is in, click on the soup kitchen, and click on. As youve already installedSo click upgrade, and call overTIP Now that level 1 business has been upgraded to level 2, youTIP Only level 2 tenants can move into level 2 businesses, By now, you should have guite a few workers. Go to your HO, then. You need to convert one toAdd some trees as well. Add soup kitchen and drinking den, and assign them respectiveWhile youre at it, make another fixer so you have two.

Set eachTurn AUTOREPAIR on andBuild some evergreen trees and have the workers plant them inTrees go OUTSIDE the buildingOnce you got enough trees planted, Call at least 3 workers to HQ and make a gangster. If you have alf you move quickly, the enemy building should be still underRepeat, and repeat untilBarbinos. Build hospital to heal your units, then breed a level 2Wipe out those buildings as requested. Your tenants should start complaining. Send fixers back to their Do NOT go anywhere NEAR the Barbinos places. Build a hospital when you can. Your guys are probably wounded and You should put that first one near the Remember to make the barrels areas. Keep upgrading your businesses and tenants. Upgrade, upgrade. Start making level 2 tenants and when you get one, youre onto Take over one of Also, bring over a couple wasters Send in the fixers to convert whileWhen converted, sell the property andThe money block is a bit difficult to explain. Ill refer you to. Remember to defend your property against hostile property raids If you got a notice to pay taxes, pay it immediately. The Build a cemetery, probably near the hospital, or anywhere youTake your gangsters and 3 workers on this raid. Look for one of Kill him, then have one of yourWhen all 3 bodies are gone, have the workers move the barrels a Mission accomplished. There are two ways to use a police beacon on a property, or onIf you drop a beacon on a property, the police will camp on that Of course, this If you drop a beacon on the sidewalk or in the street, the policeRight now, it doesnt matter. Just pick up those two beacons andNow its time to bribe the rival

gang. Go to HQ and create a. Send a worker to pick it up and have itConfirm all businesses are contributing to the bribe at leastQuacks Office. Youll need to build a brick factory first thoughRemember to keep the businesses making money. You build quite aLocate more.

Remember to boost the bribe if the police starts to pay more Paying the bribe Once you got both level 2 businesses built, youre onto the lastGather a group of 3 or more fixers and 2 or more gangstersKeep the fixers working and letRemember to retreat if one of If wounded, get healed in the hospital, then reassemble the groupIf police, go away until the police lose interest and move away. Continue job until done. Now the pool hall is yours, click on it, and youll see the thugsPick a nearby Barbino establishment and tell the thug to torchNow order the thugs to kidnap a tenant from another BarbinoConsider selling off ALL your buildings except those needed to Finally, build your own pool hall anywhere theres space. As soonJoey the Runt and Limp Lenny have teamed together and taken overSupposedly one of them has someDrinking Den. Breed workers, dont attack any one. Whats there to say Get started building things. Buy a lot orYou will need to spread them overWe want them to goKeep making workers until you get aWell, do what the objective says. Buy a lot near them, put fourThen snipe around the edges to create aDump them in there, Make extra workersHave to attack the defenders at his You should have already made at least one gangster, so that Build a hospital while youre at it. Now create 45 extra workers, and pick the least experiencedIf that guyOne by one, they allDo NOT attack this time. Just get as close to the cop AND theAs defenders attack and your worker die, Worker will either attack relentlessly attack mode, or retreatSo you must CONSTANTLY order the workerTake over FOUR of JoeysDispose of the bodies. To dispose of the bodies means you need to build a cemetery, If you havent built a hospital, you should do so now. You willUse the time here to expand your business. Build gadget factory. You will need some workers, but not as much as before.

MakeMake enough tenantsKeep your gangsters low by using the two police beacons near theCops will watch your place while you goMake gangsters until you have enough, and a couple spare fixersSend the team and pick a target, and take it over. If any oneAfter you capture the place, immediately send in your tenant and Send the team to hospital to get rested. Consider working on two separate edges of the place. After youveAlternate and let the copsRepeat until youve taken over FOUR businesses. Take out his HQ and all This objective can be tough. The trick is dont let any of yourGet a group of 4 fixers together, and take over the pool hall. You may not be able to convert it in one shot, so just retreat, Obviously, no cops around. YouIf you do this later, you risk the RED TEAMSlowly, work your way around and wipe out the Red businesses one Youll appreciate You may see enemy undesirables. Deal with them as outlined in the After you get rid of the other units and buildings, the HQ shouldSell off YOUR buildings now as you need the money for the nextHave a bunch of workers ready to haul away any of the bodies. Use fixers if you need to. Attack with all your gangsters and You start with a couple workers, one fixer, a soup kitchen and So you need to You have no gangsters yet, but you do have money. So send someYou need oven to upgrade, so you need a gadget factory and cementYoull also need electric light. Now you need to grab Lenny, and that means you need a Pool Hall. Build one, then make sure your business is making enough money. You need two or more gangsters as escorts, and a hospital toOnce you got two gangsters and the fixer over to the restaurant, Wait until you see. Lenny in his ridiculous green hat walk into the restaurant. That ought to attract all the enemyIf that didnt work, heal the gangsters and the fixer, and do itThey have no hospital, while you can buildYou may need to buy a new plot ofGet it built, but no upgrade yet.

YouConvert ALL businesses to Build the two beds Once you got the Brothel, go over the HQ and youll see Carloss Try not to run out of money. Make sure Lenny doesnt Problem here is MONEY. You are SERIOUSLY hurting for money now, You have no money for it. Build a Flop House, sell your level 1 businesses if you need to, Then get it upgraded to Hotel. You also Once that sone, your Tommy Gun

boys should be waiting at yourHit Lennys. Restaurant, take it over, and get rid of all the bodies. Got a hospital and cemetery yet. Build them if not. Then keep aUpgrade the Pick one of Lennys outlying business, and take it over. ThenPick up the bodies as you generate them. You need a worker or two. Dont let ANY of your gangsters die. Retreat to hospital if youTry to attack the businesses making workers, so the enemy cantConcentrate fire so you take outRemember to get rid of theOnce youve cleaned out all of Lennys businesses except the Now, just take Find Lenny, hunt him down, and take If youve taken out everything else, the only thing left of LennyNow is the time to sell off ALL your buildings, as you need the Now, keep the fixers to deal with the occasional workers, while Keep a few fixers and workersWhen the HQ goes down, you win!Apparently the Colombian gangSo be careful. NOTE If you have any debt, they would have been carried over. You REALLY should have paid them off in that previous campaign. Get the police to arrest EVERY Colombian that cross the border. You get a bonus for every one that does. You start with hospital, which is good. However, an enemy priestSo your first job is toThats bonus money youYou may think you can just take over those two businesses, butSoon you would haveOnce you get two or three fixers, and you have enough higherDo NOT cross over the border yet. Group your gangsters and chaseColombians Steel Plant. Then build the prison. To use a priest, you need a church, but why build one The. Colombian church is there. Right next to the target. So use it.

Of course, well need to take it over. Start building ghost gunk generators as youll need them VERYTake your gangsters and fixers at least 3 and cross over. And You may need to retreat a couple times to Pick up the bodies and dump them into enemys businesses exceptContinue to build up your businesses. You will need money. Build. EVERYTHING you can one of each and upgrade them all. You willYou can always use more gangsters. Start building the hotels, night clubs, brothels, and so on. When you see the ghosts, deploy the ghost gunk generators. Once you get the church, which is right next to the steel plant, Now that you have the steel, build the prison. Use the cops You will need to take over a haunted prison to create the ghost, So, you need to take over If there are cops near the haunted prison, you have twoAny way, take over the haunted prison any way you can. If the enemy priest is bothering you again, add burglar alarm, You should haveOnce you closed off the border, its time to do the possessionTake over one of the Colombian gangsters and try to corner one ofDont worry about the health of this gangster. He doesntBuild plenty of businesses Brothels. Night Clubs, Hotels, to make that much money. If you havent built the higherlevel businesses by now, youre aStart increasing the bribes to keep the cops away. Take over ANY enemy business you can and sell it, which gets you. MORE money. In fact, you need to do this a LOT. DO NOT send inGet one of the gangstersIf he was forced to drop the bag, pickSMASH the Colombians. The problem here is. You have ONLY two years to do this. If you already have FOUR gangsters and you SHOULD, if not more, Else, make some! I wouldWork around the edges and keep taking out the ColombianGive yourself enough time to take out the enemy HQ. Once you blew up the enemy HQ, thats it. To the west, you have Frankie OFlaherty. To the east, you have Harvey Goldsteen. To the north, you have Tony Padella. You need to take them ALL out, one at a time.

The plots are smaller, so you need to plan ever better on whatUpgrade allYou have only TWO gangsters in jail, so its NOT a major loss. Also you dont have any businesses to upgrade. So you need toYou can see that Capital City is NOT a friendly place at all. Theres plenty of Undesirables around, including Bruto. So youAnd stay awayPick somewhere else for a church as you WILL need to releaseDont forget to send in fixers on patrolBuild the church on a SMALL plot so not to waste any land. Release the gangsters using the priest. You can see your gangsters are pretty weak from all that time inBuild and upgrade your businesses. You need money first. Use theKidnap is the job for the thugs, so youll need a Pool Hall. SetRemember to keep the pressure on all the other guys. You dontWhen ready, group your force of at least 3 gangsters and 3Frankie is out, convert the distillery. When the distillery isSlaughterhouse and send Bruto at three of their businesses. ThenYou should have noticed SEVERAL slaughterhouses nearby you canBruto is yours to call. Do NOT let him get

caught. You havePick a target with NONow its time to build prisons, as there will be quite a fewFind a plot thatll fit threeUndesirable buildings slaughterhouse, junkyard, whorehouse,NOTE Drop the beacon ON THE PROPERTY, not right next to it. Now watch the cops haul them away.Cousin Carmine isFinally, take out three of HarveysThis one can be tough if you still havent built a niceYou need to have positiveUpgrade your gangsters ASAP, as you needYoull need at least three gangsters more like four and at. Obviously, dont attack any businesses with cops nearby. PickWhen you take it over, do NOT sell it. You need to operate itSell your copy of it, and move theSave the game now, so you dont have to start all over when theCousin Carmine should have shown up by now at your HQ. You have. TWO YEARS to show him the sights. Take over all three businesses, and have him visit EACH ONE. BeClick on him to make sureNow.

Its time to do in those gangsters. Group together your Build Pool Hall, Haunted Prison, Strip Joint, and Junk Yard, and You wont need the Church any more, so you can sell that. You can Now build those places. Use all the special abilities. And chip away at the enemy while This one is not that tough if you've been chipping away at all Constant property raids. Raid, sell. Raid, sell. You can sell most of your properties now, as you dont need the Keep a few to keep You may need a couple of Strip Joints to create Fifis. You needOnce you destroyed all opposition, youve won the game. A sound will confirm correct code entry. Enter any other codes as needed, then start the game. Press CEffect Code. Faster network game speed364. Always produce workers worker928. All weapons available for gangsters weapons 563. Pick any tenants tenants 872. Get unlimited bank loans loans 458. Buy any land estates 216. Structures are built IMMEDIATELY no build time build 830. All gadgets now available gadgets215. Upgrades are done immediately no build time upgrade934. All maps now available maps029. Worker can pick up enemy houses pickup036. Worker can pick up enemy houses pickup036Your the new kid on the block and your looking for some action and a piece of the pie. Play your cards right and youll move up the ladder of success. Screw up and youll be taking a dive underwater with some cement boots as company. Welcome to the evil empire of Mob Rule. Using teams of workers and foremen, the player must build facilities to manufacture building materials a sawmill, concrete works, etc., in order to build houses ranging from simple wooden cabins to large mansions in which to house tenants who pay rent and thus fund the company, as well as producing new workers, tenants and other characters. Along the way, the player can build homes for undesirables such as gangsters and hippies, who work to undermine the enemy.